

INCORPORATING TECHNOLOGY IN TEACHING

THE LEARNING CONTEXT

Imagine you are working in a general education course on Subject X (you can decide the subject), which meets in-person twice a week in a lecture-styled classroom. It is a relatively large classroom (~75 students) and is an introductory course for non-majors. Looking at the class roster, there are a variety of majors represented in the course.

YOUR TASK

1. Read the information provided above specifying the Learning Context and the Learning Objective. Make sure within your group that you understand what the learning objective is aiming for and understand the implications of the learning context.
2. Choose a technology to work with that will help you (as instructors in this scenario) work towards that learning objective within your given learning context.
3. Design a learning activity that utilizes your chosen technology to meet the given learning objective and context. **USE THE OTHER SIDE OF THIS DOCUMENT TO TAKE NOTES.**
4. You will later be sharing your notes from this document, so make sure to each document your design.

THE LEARNING OBJECTIVE

At the end of this learning activity, students will be able to:

Describe two or three of the most commonly misunderstood concepts in [your discipline or field].

THE TECHNOLOGY

Please choose one of the following technologies to work with:



Audio/Video



Google Documents



Twitter

Q: WHAT IS A LEARNING OBJECTIVE?

A learning objective is a statement of: 1) what the learner is to learn; 2) what the learner will be able to do as a result of the learning process; 3) the end result of the learning process.

